

# **Light Control Switch Blind Actuator**

## **User Manual-Ver. 2.0**

**LC-A2410-TP**

**KNX/EIB Intelligent Installation Systems**



User manual update instructions :

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1.0	2017.1.4	Published the first edition	
1.1	2017.4.11	1. Add function of the parameter “When blind is under end position, up/down object function is”	Chapter 4.4.1 page 29
1.2	2017.5.25	Add connection diagram of blind	Chapter 3.2 page 8

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## 1. General

The Switch Blind actuator is a multi-output module, providing 24 channels switch outputs or 12 channels curtains outputs, you can configure the functions of the module according to your requirement, such as some channels are used as switch outputs, other channels are used as curtains outputs. The curtain type can be selected for the blind and the shutter, the curtain control motor type can be selected for the AC motor or dry contact motor.

The Switch Blind actuator is a modular installation device for fast installation in the distribution board on 35 mm DIN rails to DIN EN 60 715. The electrical connection is implemented by using screw terminals . The connection to the KNX/EIB bus is implemented using the supplied bus connection terminal, with the system power input of 21-30V DC. Only bus power supply are required.

This manual provides detailed technical information about the Switch Blind actuator for users as well as assembly and programming details, and explains how to use the Switch Blind actuator by the application examples.

The function of the Switch Blind actuator is summarized as follows:

——**Switch output**, which can connect some electrical loads, such as lighting, sockets. There are 24 outputs, the power of the load is 230V AC 10A output with manual button controlling in front of the device. The module offers the following functions:

- ◆ Switch
- ◆ Time function: on/off delay

- ♦ Time function: flashing switch, for lamps of aging test
- ♦ Time function: staircase lighting, for switch on the staircase lighting and after the duration time the lighting can be turned off automatically. It is better if the function is used together with motion detector.
- ♦ Provide 8 scenes, recall and storing via a 1byte object
- ♦ Logic operation: AND, OR, XOR, GATE function, up to three logic inputs
- ♦ Status response, for know the current output state in the visualization
- ♦ Forced operation, two data types: 1bit/2bit, for force action on or off, with the highest priority
- ♦ Set the relay contact position after bus voltage recovery
- ♦ Set the relay contact position after bus voltage failure
- ♦ Manual switch outputs
- ♦ Operation hours counter

——**Shutter output**, which can connect with motor blinds, awnings, roller blinds, vertical blind, etc. There are 12 outputs with 230V AC 1000W motor or dry contact controlling motor. The output contacts for the directions UP and DOWN. The pause on change in direction can be set via the parameters. One output can be also used as 2 channels switch when they are not used as shutter/blind output . The shutter/blind output offers the following functions:

- ♦ Movement UP/DOWN
- ♦ Stop/Louvre adjustment
- ♦ Move to position 0.....100%

- ♦ Adjustment louvre to position 0.....100%(only “Shutter” working mode)
- ♦ Set 8 scenes, store or recall via a 1byte object
- ♦ Automatic sun protection
- ♦ Safety function
- ♦ Status response, query and reply the current shutter/blind position and operation mode to the bus, thereby indicating the status in the visualization device
- ♦ Two working mode: Blind and Shutter

Programmers are able to use the Engineering Tool Software ETS (ETS4 version or above) with a .knxprod file to allocate the physical address and set the parameters.

To make sure that all the programmable functions are used correctly, you must check the connection of the loads before use and note technical characteristic of loading equipment, particularly shutter driver, they refer more technical characteristics, some characteristics are inherent, if not properly set them, it is likely to cause the load device damage or not operating correctly.



## 2. Technical Data

<b>Power Supply</b>	Bus Voltage, EIB	21~30V DC, from EIB bus
	Current consumption, EIB	<12mA
	Power consumption, EIB	<360mW
	Power consumption 10A	<1W
	Capacitor charge current	Max. 24mA
<b>Output</b>	24 channels	Can be individually set (including switch, shutter )
	U <sub>n</sub> rated voltage	230/400V AC ( 50/60Hz )
	I <sub>n</sub> rated current capacity	10A/105uF
	Max. switching current	16A/240V AC
	Mechanical endurance	> 2 x 10 <sup>6</sup>
	Electrical endurance	>5 x10 <sup>4</sup>
	Max. DC current switching capacity (resistive load)	16A/30V DC
<b>Connection</b>	EIB/KNX	Via bus connection terminals) red/black (, Ø0.8 mm
	Outputs A/B/C1	Screw terminals

		Wire Range 0.5-4mm <sup>2</sup>
		Torque 0.8N-m
Other outputs	Screw terminals	
		Wire Range 0.5-2.5mm <sup>2</sup>
		Torque 0.5N-m
<b>Operation/ display</b>	Programming button/ red LED	For assignment of the physical address
	Green LED flashing	The application layer works normally
<b>Temperature range</b>	Operation	-5°C .....+45°C
	Storage	-25°C .....+55°C
	Transport	-25°C .....+70°C
<b>Ambient conditions</b>	Max. air humidity	<93%, except dewing
<b>Design</b>	Modular installation device (MDRC)	
<b>Housing/color</b>	Plastic housing, gray	
<b>Installation</b>	On 35mm DIN-Rail	To EN 60 715
<b>Dimension</b>	216mm × 90 mm × 64mm	
<b>Weight</b>	0.8KG	

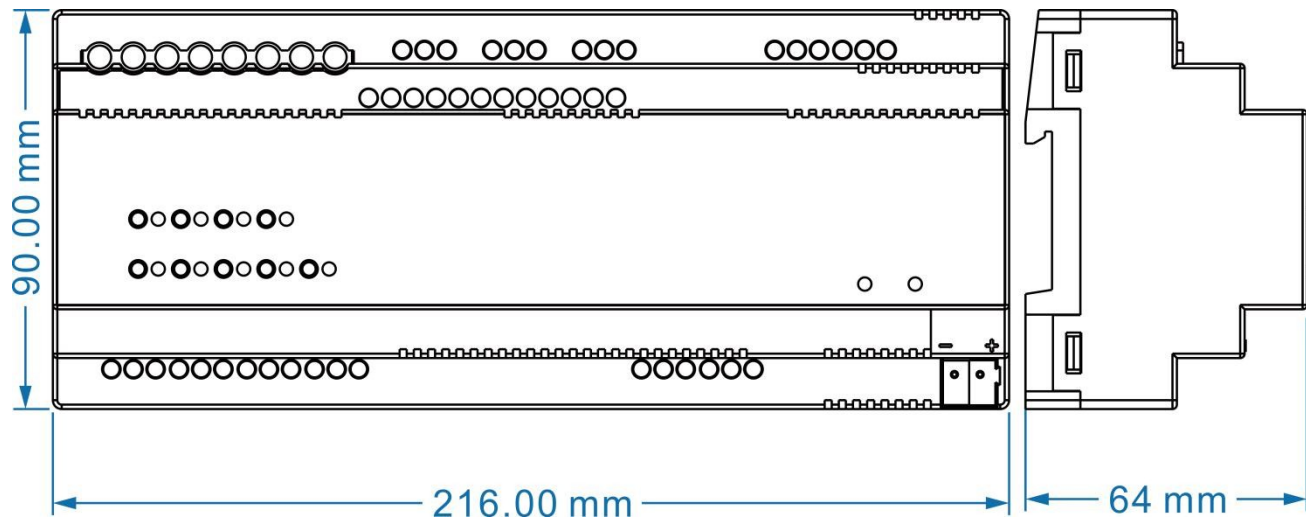
*Note: The above load is only for single lamps. In the case of several lamps in parallel, the load will be reduced, although the power is unchanged, but the instantaneous impact of current will increase, and easy to make the relay contacts melted. So, in normal use, subject to the measured current, the measured maximum inrush current must be within the allowable range.*

Application program:

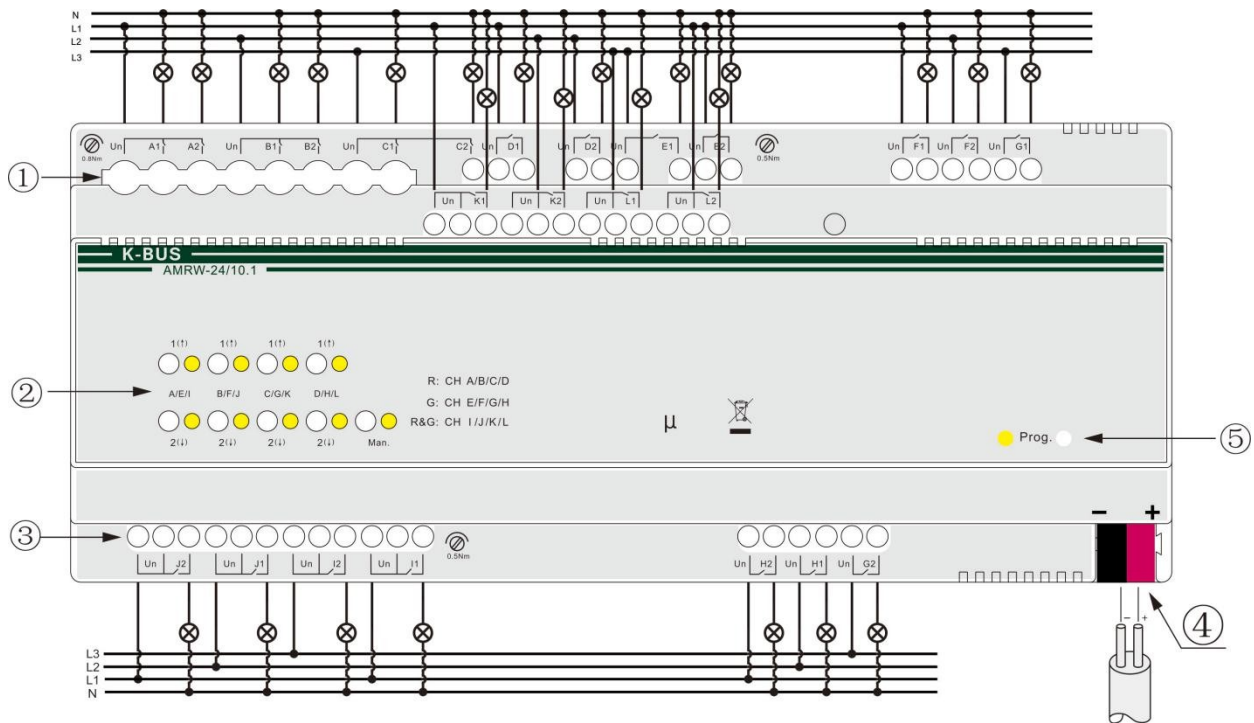
Model	Max. number of communication objects	Max. number of group addresses	Max. number of associations
AMRW-24/10.1	212	254	254

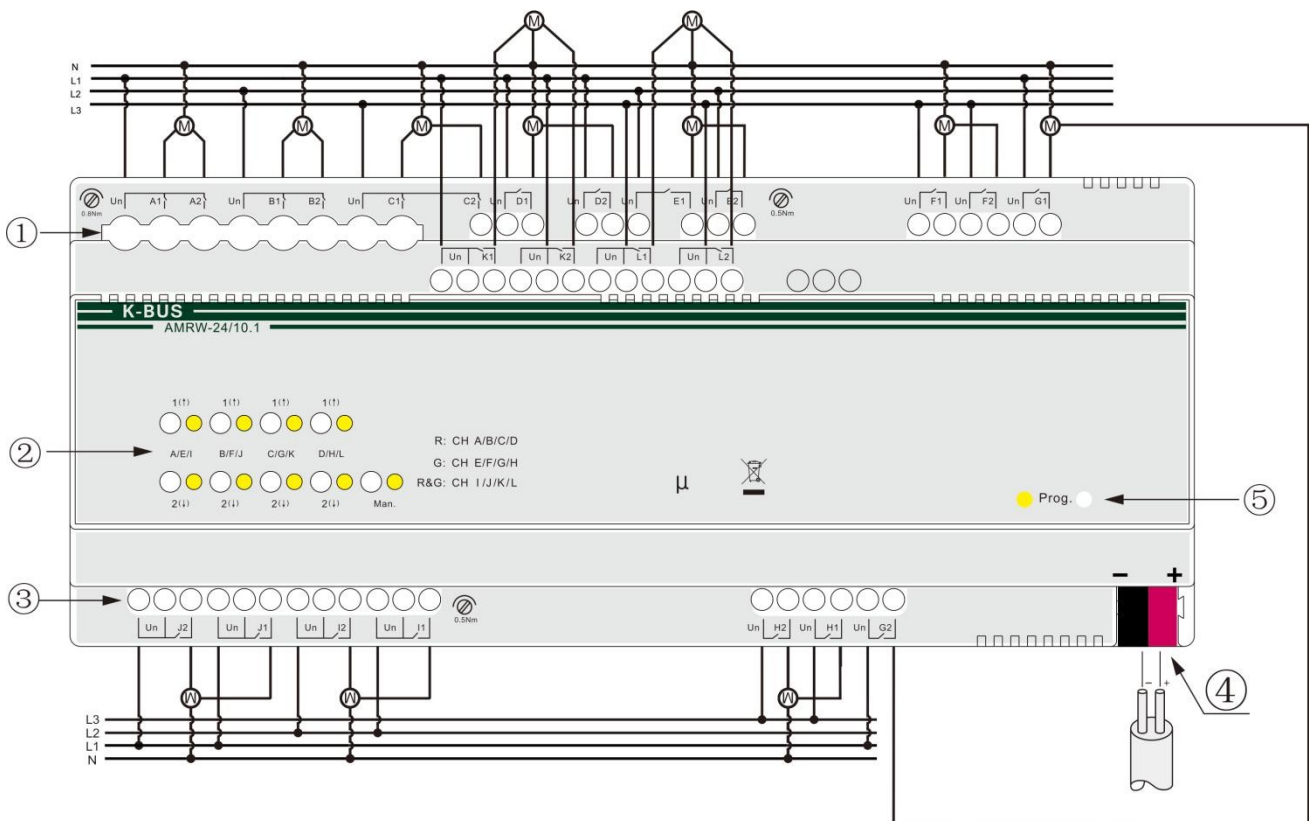
### 3. Dimension and Connection Diagram

#### 3.1 Dimension diagram



### 3.2 Connection diagram





①③ Output terminals A~L, such as A1,A2 of them can be as two channel switch outputs or one channel curtain output. As curtain output, A1 corresponds to A↑, A2 corresponds to A↓. The other channels have the same usage.

② Manual operation buttons and status indicating light for outputs A~L, manual/auto. operation (Man.)switch button and status indicating light.

#### Manual/Auto. switch button (Man.):

Switch the manual/Auto. Operation via a long operation. In the manual operation, switch the output channels via a short operation.

When the indicator LED near the button is RED(R), the output of operation buttons can be used to control A,B,C,D.

When the indicator LED is GREEN(G), the output of operation buttons can be used to control E,F,G,H.

When the indicator LED is R&G, the output of operation buttons can be used to control I,J,K,L.

#### The output of operation button:

When control switch output via the button, the indicator LED near the button indicates the output state, the LED on is output, off is no output.

When control curtain output, to move up/down the curtain via a long operation, and slat adj./stop via a short operation.

When curtain is running, the indicator LED will flash; If both of blinds and slat arrive at minimum or maximum position, the LED will be on.

Note: The manual operation is set via the parameter “Manual operation” in window “General”. If disable, these buttons and LED are not work.

④ EIB/KNX bus terminal

⑤ Programming button and LED: Red LED indicates physical address programming; Green LED indicates the normal working of application layer.

## 4. Parameter setting description in ETS

The parameters will be described in the form of the function interfaces.

### 4.1 Parameter window “General”

Parameter window “General” can be shown in fig.4.1. Here set some general parameters, that applies to the curtain output, also applies to the switch output.

The screenshot shows the ETS parameter window for a 'Switch/blind actuator, 24/12 fold, 10A' with the 'General' tab selected. The window has a left sidebar with 'General' and 'Channel function' options. The main area contains several parameters with their respective settings:

Parameter	Value
Operation delay after power voltage recovery(5...250s)	5
Sending cycle of "In operation" telegram (1...240s, 0=inactive)	1
Limit number of Tele.	<input type="radio"/> NO <input checked="" type="radio"/> YES
Period	100ms
Max.number tele.within a period (1...255)	100
Central control for switch function	<input type="radio"/> Disable <input checked="" type="radio"/> Enable
Manual operation	<input type="radio"/> Disable <input checked="" type="radio"/> Enable
Manual to automatic by	<input checked="" type="radio"/> Only long press <input type="radio"/> Both long press and automatic delay time

Fig. 4.1 Parameter Window “General”

#### Parameter “Operation delay after power voltage recovery [5...250s]”

The parameter defined the delay time that scan and relay operation after bus voltage recovery. No operation

will be executed before the scan and relay operation delay finished, the operation during this process will be recorded and executed after the delay over. Meanwhile, telegrams sent during the scan delay will be recorded and executed after the delay.

The delay time here does not include the initiation time of the device, normally it will take 3 seconds to re-initiate the device after power voltage recovery. I.e the delay will start counter after the initiation time.

Note: During delay, the programming LED is on green , and the device can not be operated. After delay over, the LED will flash green, and the device can be operated.

**Parameter “Sending cycle of ‘in operation’ telegram (1...240s, 0 = inactive):”**

The parameter determines the time interval to send the telegram which shows the actuator is working normally or not via the bus. With the setting “0”, the actuator doesn’t send the telegram; if the setting is not “0”, a telegram with the value “1” will be sent cyclically according to the setting to the bus.

Options: 0...240s, 0=cyclical send inactive

It is suggested to select the maximum time interval according to the application to keep the bus load as low as possible.

*Note: it is starting to count the time after power up, instead of the operation delay after recovery of bus voltage.*

**Parameter “Limit number of send telegram”**

This parameter is used to set the number limit of sending telegrams sent to the bus in order to decrease the load of bus, options:

*Yes*

*No*

When select “Yes”, the parameter “Period” and “Max. Number of send telegram within a period[1...255]” will be visible.

**Parameter “Period”**



This is to set the limit time of sending telegrams. Options::

*100ms*

*500ms*

*.....*

*10min*

After bus voltage recovery, when the initialization time and the scan and relay operation delay have been completed, the set period begins and counting the telegrams also begins. Once the max. number of telegrams has reached during the set period, the device will not send telegram to the bus until the next set period start, and the telegrams that have not been sent will be stored in buffer and send in the next set period. The buffer can store up to 20 telegrams, if there are repetitive telegrams, the telegrams will be only sent once in the next set period.

**Parameter “Max. Number telegram within a period[1...255]”**

This is to set the Max. number of telegrams being sent within the setting monitored period.

Option: 1...255

***Note: the above two parameters only affect the telegrams sent to the bus, they don't affect the operation action.***

**Parameter “Central control for switch function”**

This parameter sets the central control for switch function. Options:

*Disable*

*Enable*

If enable, the object “Central control for all of switch” is visible, all channels with central control enabled can be switched together via the object.

**Parameter “Manual operation”**

The parameter defines whether the manual operation enables. Options:

*Disable*

*Enable*

If the enable is selected, the Man. /Auto Button has been enabled. And the follow parameter is visible.

#### **Parameter “Manual to automatic by”**

Options:

*Only long press*

*Both long press and automatic delay time*

If set “only long press, the manual/auto”. Operation only can be switched via long press the Man. Button.

If set “both long press and automatic delay time”, the manual/auto. Operation can be switched via long press the Man. Button. or the set time for the manual to automatic has elapsed.

#### **Parameter “Delay time \*1s[10...60000]”**

The parameter appears when “both long press and automatic delay time” is selected in the parameter “manual to automatic by”. It is used for setting the time for an automatic reset from the “manual operation” to “automatic operation” state after the last push button operation.

Options: 10.....60000s

Note: The operation buttons that are located at the front of the device is invalid in the safety functions.

## **4.2 Parameter window “Channel function”**

Parameter window “Channel function” can be shown in fig.4.2. Here set channel function, as switch outputs or

curtain output, one channel can be used as two switch outputs or a curtain output. Whether it is switch output or curtain output, Each switch or curtain output can be set separately, and parameters and objects which are assigned to each output are the same. The follow using a output as an example described the switch output and curtain output.

Switch/blind actuator,24/12 fold,10A > Channel function

General	Channel A function	Switch
Channel function	Switch A1	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
	Switch A2	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
Channel B	Channel B function	Shutter/Blind
B: Drive	Channel C function	Disable
B: Auto.	Channel D function	Disable
B: Scene	Channel E function	Disable
B: Safety	Channel F function	Disable
	Channel G function	Disable
	Channel H function	Disable
	Channel I function	Disable
	Channel J function	Disable
	Channel K function	Disable
	Channel L function	Disable

Fig. 4.2 Parameter Window“Channel function”

When the channel is enabled, the corresponding parameters can be set.

### 4.3 Switch outputs (A~L)

There are max. 24 outputs. Each output can be set separately, and parameters and objects which are assigned to each output are the same. Using output A1 as an example described.

### 4.3.1 Parameter window “Channel X<sub>1,2</sub>”

Parameter window “Channel X<sub>1,2</sub>” can be shown in fig.4.3. which applies to a whole output. In addition to setting general switching function, but also set position of switch on the bus power on and power down , reports of switch status, etc..

Switch/blind actuator,24/12 fold,10A > Channel A1

General	Central function of channel	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
Channel function	If bus recovery,contact is	Unchange ▼
	If bus failure,contact is	Unchange ▼
Channel A1	After downloading,contact is	<input checked="" type="radio"/> Open <input type="radio"/> As bus recovery
	Object value of "switch" after bus recovery	<input checked="" type="radio"/> 0 <input type="radio"/> 1
	Set the reply mode of switch status	Respond after change ▼
	Object value of switch status	<input type="radio"/> 0=contact close;1=contact open <input checked="" type="radio"/> 1=contact close;0=contact open
	Contact position if tele.value is "1" ("0" is opposite of "1" if changed)	<input type="radio"/> Open <input checked="" type="radio"/> Close
	Special function of channel	<input checked="" type="radio"/> Disable <input type="radio"/> Enable

Fig. 4.3 parameter window “Channel X<sub>1,2</sub>”

#### Parameter “Central control of channel”

The parameter sets whether the central control of the channel is enabled. Options:

*Disable*

*Enable*

If enable, the channel can be controlled via the object “Central control for all of switch” .

#### Parameter “If bus recovery, contact is”

The output can adopt a defined status on bus voltage recovery via this parameter. Options:

*unchange*

*Open*

*Closed*

*As before as bus fail*

When selecting “Unchanged”, the contact of the relay will remain the same as the last status on the power on.

When selecting “open”, the contact will be open; while it is closed when selecting “closed”.

The contact position after voltage recovery is the same as that before power off with “*As before bus voltage fail*”.

#### **Parameter “If bus fail, contact is”**

The output can adopt a defined status after the bus voltage failure via this parameter. Options:

*Unchange*

*open*

*closed*

When selecting “*Unchange*”, the contact of the relay will remain the same as the last status before power off; when selecting “*open*”, the contact will be open; while it is closed when selecting “*closed*”.

#### **Parameter “After downloading, contact is”**

This parameter set the contact position of the output after downloading. Options:

*Open*

*As bus recovery*

If “open”, the output is open after downloading.

If “As bus recovery”, the output adopts the defined status of the parameter “If bus recovery, contact is”

**Parameter "Object Value of "Switch" after bus recovery"**

This parameter will be used when enabling the logic function "input 0" to define the default value of the communication object "Switch" after bus voltage recovery, which can be "0" or "1". Options:

*0*

*1*

**Parameter "Set the reply mode of switch status"**

This parameter defines how to respond the current switch status to the bus. There are three options to select.

*Options:*

*Respond after read only*

*respond after change*

*respond always*

If selecting "respond after read only", the status telegram will not be sent out until receiving a read request telegrams via the object "reply switch status" from the bus.

If selecting "respond after change", it will send the status immediately via the object "reply switch status" when there are any changes on the output.

If selecting "respond always", no matter it's reading, or there is change for the status, as long as the controlling telegram can be received, the object will send the current status to the BUS.

**Parameter "Object value of switch status :"**

*Options:*

*0=contact close; 1=contact open*

*0=contact open; 1=contact close*

It means the contact of the relay will be closed when the value of the communication object "reply switch

status” is 0 when setting “0=contact close; 1=contact open” , while it is open when the value is “1” .

It means the opposite with setting “0=contact open; 1=contact close” .

**Parameter “Contact position if tele. Value is ‘1’ ( ‘0’ is opposite of ‘1’ if changed) ”**

This parameter defines the contact position when switch on the switch, which will be triggered by the communication object “switch, X”. When enabling “input 0” in the logic function, it will use the communication object “switch, X” to modify the value of “input 0”, rather than triggering the switch operation. In this case, this parameter is no significance to the switch. Options:

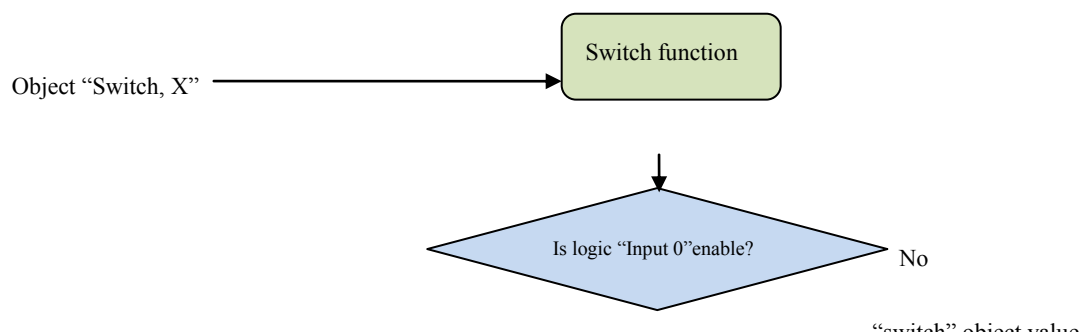
*Open*

*Close*

The parameter only works after the object “Switch x” receiving value, and defines the direction of the contact after receiving it. The details can be found in the below form:

Parameter options	“Switch, X” object value =1	“Switch, X” object value =0
Open	Contact open(OFF)	Contact close (ON)
close	Contact close (ON)	Contact open (OFF)

Since the switch and logic functions share the same object “switch, X” , thus need to understand the relationship between them, the control sequence shown below (the logic functions, please refer to the following chapter describe):



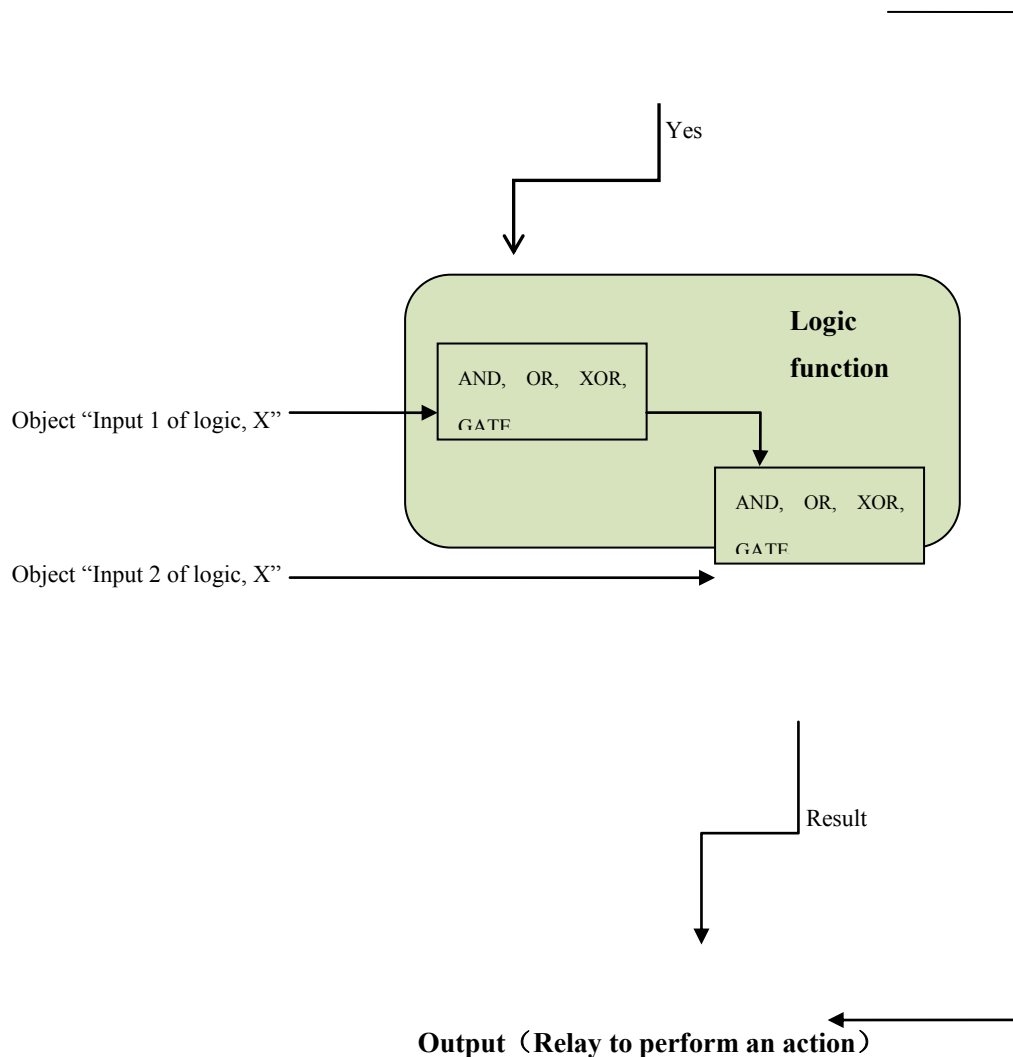


Fig. 4.4 switch and logical function diagram

*When the logic function “input 0” enables, the object “switch, X” used as input of “input 0”, the operation of general switch will become invalid.*

**Parameter “Special functions of switch actuator mode”**



This parameter defines whether enable the special functions of the switch actuator. The parameter window “X<sub>1,2</sub>: Function” will be seen with “enable”, and able to set the special functions individually in Fig. 4.5. Enable or disable the special function in “X<sub>1,2</sub>: Function”.

Options:

*Disable*

*Enable*

--- Switch/blind actuator,24/12 fold,10A > A1: Function		
General	Function of "time"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
Channel function	Function of "logic"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
Channel A1	Function of "scene"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
	Function of "Forced"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
<b>A1: Function</b>	Function of "Operation hours counter"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable

Fig. 4.5 the special function enable window “X<sub>1,2</sub>: Function”

### 4.3.2 Parameter window “X<sub>1,2</sub>: Time”

This parameter window will become visible when selecting “enable” in the parameter “Function of “time” ” in the window “X:Function” shown in Fig. 4.5. See Fig. 4.6. And the object “enable time function” will be also visible, which is used to disable the time function. After disabled, previous operation is still carried out completely. Such as delay switch on, the function is disabled during delay, and then the switch is still switched on once the delay has been finished.

-.- Switch/blind actuator,24/12 fold,10A > A1: Time		
General	Type of time function	Delay ▼
Channel function	Delay for switch on: --(0...240min)	0 ▲▼
Channel A1	--(0...59s)	0 ▲▼
A1: Function	Delay for switch off: --(0...240min)	0 ▲▼
	--(0...59s)	0 ▲▼
<b>A1: Time</b>		

Fig. 4.6 parameter window “X<sub>1,2</sub>: Time-Delay ”**Parameter “Type of time function”**

The parameter defines the type of the time function, there are three options for the mode of work. Options:

*Delay*

*Flashing*

*Staircase*

**4.3.2.1 Selection “Delay”**

The parameter window of the delay switch in Fig. 4.6 will be shown when selecting “Delay”. The delay switch can be started via the object “Delay function”.

**Parameter “Delay for switch on: (0...240 min)/ (0...59 s)”**

This parameter defines the delay time of switching on.

Options:

*0...240 min*

*0...59s*

After receiving the delay ON telegram, the switch is on once the delay over.

**Parameter “Delay for switch off: (0...240 min) / (0...59 s)”**

This parameter defines the delay time of switching off.

Options:

*0...240 min*

*0...59 s*

After receiving the delay off telegram, the switch is off once the delay over.

If receiving the relevant telegram again during delay, the delay will be reset.

**4.3.2.2 Selection “Flashing”**

The parameter window in Fig. 4.7 “X: Time-flashing” will be shown up when selecting “flashing” in the parameter “Type of time function”. The flashing switch function is mainly used for lamp aging test.

--- Switch/blind actuator,24/12 fold,10A > A1: Time		
General	Type of time function	Flashing ▼
Channel function	Delay for switch on: --(0...240min)	0 ▲▼
Channel A1	--(0...59s)	0 ▲▼
A1: Function	Delay for switch off: --(0...240min)	0 ▲▼
A1: Time	--(0...59s)	0 ▲▼
	Number of ON-impulses (1...255,0=no limited)	0 ▲▼
	Contact position after flashing	Unchange ▼
	Control mode of flashing	Start with "1",Stop with"0" ▼

Fig. 4.7 parameter window “X<sub>1,2</sub>: Time-flashing”

The flashing switch can be started via the object “Flashing function”. It is able to set the flashing time in “Delay for switch on” or “Delay for switch off”, which will restart the flashing when receiving the start flashing telegram, and define the contact position after flashing.

**Parameter “Delay for switch on: (0...240Min), (0...59s)”**

The parameter defines the duration time of switch on the output when flashing.

Options:

*0...240 min*

*0...59 s*

*Note: it will not be executed unless the time is lower than the relay threshold switch frequency. Since there will be not sufficient energy to do it because of the frequent relay switching, and it may cause the time delay. The same situation will happen after the bus voltage recovery.*

**Parameter “Delay for switch off: (0...240Min), (0...59s)”**

The parameter defines the duration time of switch off the output when flashing. Options:

*0...240 min*

*0...59 s*

*Note: it will not be executed unless the time is lower than the relay threshold switch frequency. Since there will be not sufficient energy to do it because of the frequent relay switching, and it may cause the time delay. The same situation will happen after the bus voltage recovery.*

**Parameter “Number of ON-impulses (1...255, 0=no limited)”**

This parameter sets the flashing times. 0 means no limited. A flashing includes an on and an off actions.

Options: 0...255

**Parameter “Contact position after flashing”**

This parameter defines the relay contact position after flashing. Options:

*Unchanged*

*Open*

*Close*

### Parameter “Control mode of flashing”

The parameter is used to select the control mode of the flashing output. Options:

*Start with “1”, stop with “0”*

*Start with “0”, stop with “1”*

*Startwith “1/0”, can not be stopped*

It will start flashing with value “1” when selecting “star with “1”, stop with “0””; it will stop flashing with “0”. The stop position is defined via last parameter.

It will start flashing with value “0” when selecting “star with “0”, stop with “1””; it will stop flashing with “1”. The stop position is defined via last parameter.

It will start flashing with either “1” or “0” when selecting “star with “1/0”, can not be stopped”; Under this circumstance it cannot terminate the flashing by value until operation over or it is blocked by other operation.

### 4.3.2.3 Selection “Staircase”

The parameter window of the staircase lighting function in Fig. 4.8 will be visible when selecting “Staircase” in the parameter “Type of time function”.

-.- Switch/blind actuator,24/12 fold,10A > A1: Time		
General	Type of time function	Staircase ▼
Channel function	Duration of staircase lighting: -- (0...1000min)	1 ▲▼
Channel A1	--(0...59s)	0 ▲▼
A1: Function	Control mode of staircase lighting	Start with "1",Stop with"0" ▼
During the lighting time,if receive the "start" telegram		<input checked="" type="radio"/> Restart duration of staircase lighting <input type="radio"/> Ignore the "start"telegram

**A1: Time**

Fig. 4.8 parameter window “X<sub>1,2</sub>: Time-staircase”

The staircase lighting can be started via the object “staircase function”. The value that switches on the staircase lighting can be set via a parameter. The duration time of the lighting on is also set via a parameter.

**Parameter “Duration of staircase lighting--(0...1000 min) --(0...59 s)”**

This parameter describes the duration time when switching on the staircase lighting. Options:

*0...1000min*

*0...59s*

**Parameter “Control mode of staircase lighting”**

This parameter defines the control mode on/off of the staircase lighting. Choose suitable control mode according to the needs. Options:

*Start with “1”, stop with “0”*

*Start with “1”, no action with “0”*

*Start with “0/1”, cannot be stop*

*Start with “1”, Off with “0”*

When selecting “Start with “1”, stop with “0””, it will switch on the staircase lights with the value “1”; it will stop the time counting operation with “0” and don't change the contact position until changed by other operations.

When selecting “Start with “1”, no action with “0””, it will switch on the staircase lights with the value “1” and no reaction with “0”.

When selecting “Start with “0/1”, cannot be stopped”, it will switch on the staircase lights either with “0” or “1” but cannot stop it until the duration time finished or changed by other operation.

When selecting “Start with ‘1’, off with ‘0’”, it will switch on the staircase lights with the value “1”, and off with “0”.

**Parameter “During the lighting time ,if receive the ‘start’ telegram”**

Options:

*restart duration of staircase lighting*

*Ignored the “switch on” telegram*

If selecting “restart duration of staircase lighting”, if the object “Staircase function” again receive the telegram of starting staircase lighting during the duration time, then the staircase lighting will restart and the duration time will be restart.

If selecting “Ignored the ‘switch on’ telegram”, then it will ignore the receiving telegram of the object “Staircase function” during the duration time.

### 4.3.3 Parameter window “X<sub>1,2</sub>: Logic”

Parameter window of logic function shown in Fig. 4.9, it will shown up in Fig. 4.5 “X: Function” when selecting “enable” in “Function of “logic” ”.

--- Switch/blind actuator,24/12 fold,10A > A1: Logic

General	Enable input 0	<input type="radio"/> Disable <input checked="" type="radio"/> Enable
Channel function	Input 0 reverse	<input checked="" type="radio"/> NO <input type="radio"/> YES
Channel A1	The input 1 of logic	<input type="radio"/> Disable <input checked="" type="radio"/> Enable
A1: Function	Logic function type	AND ▼
A1: Logic	Input 1 reverse	<input checked="" type="radio"/> NO <input type="radio"/> YES
	Result reverse	<input checked="" type="radio"/> NO <input type="radio"/> YES
	Value of input1 after bus recovery	0 ▼
	The input 2 of logic	<input type="radio"/> Disable <input checked="" type="radio"/> Enable
	Logic function type	AND ▼
	Input 2 reverse	<input checked="" type="radio"/> NO <input type="radio"/> YES
	Result reverse	<input checked="" type="radio"/> NO <input type="radio"/> YES
	Value of input2 after bus recovery	<input checked="" type="radio"/> 0 <input type="radio"/> 1

Fig. 4.9 parameter window “X<sub>1,2</sub>: Logic”

There are 2 logic communication objects to decide the status of each output, which are related to the “Switch”, as shown in fig. 4.4

It will re-operate when receiving a new object value as the final output status (close the contact with “1”, open it with “0”). The values of the communication object “Input 1 of logic” makes logic operation with “Switch” firstly, and then the result after that will makes operations with the value of “Input 2 of logic”. This operation will ignore the objects which are unable, and continue to the next step with the ones who are enabled.

#### **Parameter “Enable input 0”**

This parameter is used to enable the function of logic operation of “input 0”, whose values are wrote by the object “Switch”. Options:

*Disable*

*Enable*

In the both cases of input 0 enabled and not enabled, there are a little different parameters. All parameters of logic function have described in the following. If input0 is disabled, the parameters will be less. If there are not certain parameters in the case, then it is also not available with the function of these parameters.

#### **Parameter “Input 0/1/2 reverse”**

This parameter defines whether negate the input value. Negate it with “yes”, don’t with “no”. Options:

*No*

*Yes*

#### **Parameter “Input x of Logic” (x = 1, 2)”**

This parameter is used to enable input1 and input 2. If enable, their communication objects “logic 1” and “logic 2” will be also visible. Options:

*Disable*



*Enable*

**Parameter “Logic function type”**

This parameter set logic function type, provided three standard logic operations : AND, OR ,XOR, and a GATE function. Explanation of gate function: it will use the next logic value as the enable mark of the previous logic. If the enable mark of the next logic is “1” , that means it is able to use the previous logic value as the operation result. E.g. the value of input 1 is 1, that means the value of input 0 can be used as the operation result; if the value of input 2 is 1, that means the operation value of input 0/1 can be used as the result. Options:

*AND*

*OR*

*XOR*

*Gate function*

Below result of logic operation is possible:

Logic function	Object values					Description
	Input0 (Switch)	Input1	Result of Input0/1	Input2	Output	
AND	0	0	0	0	0	The result is 1 if both input values are 1.
	0	1	0	1	0	
	1	0	0	0	0	
	1	1	1	1	1	
OR	0	0	0	0	0	The result is 1 if one of both input values is 1.
	0	1	1	1	1	
	1	0	1	0	1	
	1	1	1	1	1	

XOR	0	0	0	0	0	The result is 1 if both input values have a different value.
	0	1	1	1	0	
	1	0	1	0	1	
	1	1	0	1	1	
GATE	0	Closed	0	Closed	0	The input0 of value is only allowed through if the GATE (input 1 and input 2) is open. Otherwise the input0 of value is ignored.
	0	Open		Open		
	1	Closed		Closed		
	1	Open	1	Open	1	

Note:

1. The values of the communication object “Input 1” makes logic operation with “Switch” firstly, and then the result will makes operations with the value of “Input 2”, and the final operation result as the final output (close the contact with “1”, open it with “0”).

2. If an input is not enabled, this input is ignored.

3. If logic result needs to be negated, the first negated, then the next step.

4. The signal can be passed if the GATE is open, otherwise it is ignored. For example, the input 0 of value is ignored when the GATE of input1 is closed, and the output is directly determined by the input2.

### Parameter “Result reverse”

This parameter defines whether negate the logical operation results. Negate it with “yes”, don’t with “no”.  
Options:

*No*

*Yes*

### Parameter "Value of input 1 after bus recovery"

This parameter defines the default value of the object “Logic1” after bus voltage recovery. Options:

0

1

Value *before* power off

**Parameter “Value of input 2 after bus recovery”**

This parameter defines the default value of the communication object “Logic 2” after bus voltage recovery, “1” or “0” is optional. Options:

0

1

**4.3.4 Parameter window “X<sub>1,2</sub>: Scene”**

The parameter window shown in Fig. 4.10 will be visible when selecting “enable” in “Function of “scene” ” in Fig. 4.5. Here can set 8 scenes.

-.- Switch/blind actuator,24/12 fold,10A > A1: Scene		
General	Overwrite scene stored values during download	<input type="radio"/> Disable <input checked="" type="radio"/> Enable
Channel function	1> channel is assigned to (1...64,0=no assignment)	0
Channel A1	Standard output value is	<input checked="" type="radio"/> Open <input type="radio"/> Close
A1: Function	2> channel is assigned to (1...64,0=no assignment)	0
A1: Scene	Standard output value is	<input checked="" type="radio"/> Open <input type="radio"/> Close
	3> channel is assigned to (1...64,0=no assignment)	0
	Standard outout value is	<input checked="" type="radio"/> Open <input type="radio"/> Close

Fig. 4.10 parameter window “X<sub>1,2</sub>:Scene”

**Parameter “Overwrite scene stored values during download”**

Options:

*Disable*

*Enable*

If selecting “Disable”,the stored values before the download can be not overwritten by the parameterized scene value.

If selecting “Enable”,the stored values will be overwritten by the parameterized scene value during the download .

**Parameter “channel is assigned to (1...64 ,0= no assignment)”**

It is able to allocate 64 different scene numbers to every output. There are 8 various scenes can be set per output. Options: *Scene 1... Scene 64 , 0=no assignment*

***Note: 1-64 in the parameter setup corresponds to the scene number 0-63 received by the communication object “Scene”. If a scene is modified, the new scene will be stored when power off.***

**Parameter “--Standard output value is”**

This parameter defines the switch output status when recall the scene. Options:

*Open*

*Close*

### **4.3.5 Parameter window “X<sub>1,2</sub>: Forced”**

The window of the function “forced” in Fig. 4.11 “X: Function” will be visible with “enable” in the parameter “Function of “forced” ” in Fig. 4.5.

--- Switch/blind actuator, 24/12 fold, 10A > A1: Function

General	Function of "time"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
Channel function	Function of "logic"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
Channel A1	Function of "scene"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
A1: Function	Function of "Forced"	<input type="radio"/> Disable <input checked="" type="radio"/> Enable
	Force operation type	<input checked="" type="radio"/> 1Bit <input type="radio"/> 2Bit
	Contact position if forced operation	Unchange ▼
	Function of "Operation hours counter"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable

Fig. 4.11 parameter window "X<sub>1,2</sub>: Forced"

This function will be used in some special situation such as emergency, and are activated by the object "Forced output" with the highest priority in the system, which means only "forced operation" are valid in this case.

### Parameter "Force operation type"

The parameter defines the control type of force operation. Options:

*1bit*

*2bit*

If selecting "*1bit*", object "Forced output" receives telegram "1" to activate force operation, telegram "0" to cancel the force operation.

If selecting "*2bit*", when the object "Forced output" receives a telegram value, the action as follow:

Value of object "Forced output, X"	Action
00b (0) , 01b (1)	Cancel force operation, other operation can be performed.
10b (2)	Force switch off

11b (3)	Force switch on
---------	-----------------

When cancel the forced operation, the position of relay contact is unchanged.

#### Parameter “Contact position if forced operation”

The parameter is visible if the option “1bit” is selected via last parameter, which defines the contact position of force operation. Option:

*Unchange*

*Open*

*Close*

The forced operation has the highest priority, and all the other operations are ignored during the forced operation.

#### 4.3.6 Parameter window “X<sub>1,2</sub>: Operation hours counter”

The window of the function “Operation hours counter” in Fig. 4.12 will be visible with “enable” in the parameter “Function of “Operation hours counter” ” in Fig. 4.5. The function is use for counting the time of relay on.

--- Switch/blind actuator,24/12 fold,10A > A1: Function

General	Function of "time"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
Channel function	Function of "logic"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
Channel A1	Function of "scene"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
	Function of "Forced"	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
<b>A1: Function</b>	Function of "Operation hours counter"	<input type="radio"/> Disable <input checked="" type="radio"/> Enable
	Object datatype of "Operation hours counter"	<input checked="" type="radio"/> 2 byte Value in h(DPT7.001) <input type="radio"/> 4 byte Value in h(DPT12.001)
	Cyclically send counter value in h[0...100] (0 = not send,only for reading)	0

38

Fig. 4.12 parameter window “X<sub>1,2</sub>: Operation hours counter”

**Parameter “Object datatype of “ Operation hours counter”**

This parameter is used to select data type of the operation hours counter. Options:

*2 byte Value (DPT 7.001)*

*4 byte Value (DPT 12.001)*

**Parameter “Cyclically send counter value in h[0..100] (0=not send, only for reading)”**

The parameter determines the time interval to send the telegram which is used for counting the time of relay on . Option: 0-100

“0 ” means do not send. “1-100 ” means 1 hours to 100 hours cyclically send the value.

## 4.4 Shutter outputs (A~L)

There are max. 12 outputs. Each output can be set separately, and parameters and objects which are assigned to each output are the same. Using one of outputs as an example described.

### 4.4.1 Parameter window “Channel X: Shutter”

Parameter window “Channel X: Shutter” can be shown in fig.4.13. Here set the general parameters of Shutter actuator.

1.1.1 Switch/blind actuator,24/12 fold,10A > Channel A		
General	Config channel function as	<input checked="" type="radio"/> Shutter <input type="radio"/> Blind
Channel function	Motor type	<input type="radio"/> AC-motor <input checked="" type="radio"/> Dry contact-motor
Channel A	If bus recovery,position is	Unchange
A: Drive	If bus failure,position is	Unchange
A: Auto.	After reference movement,Position is	Disable
A: Scene	Position of slat after arriving on lower end position	100%
A: Safety	When blind is under end position,up/down object function is	<input checked="" type="radio"/> Disable <input type="radio"/> Enable
Channel K	Set response mode for position	<input type="radio"/> Respond after read only <input checked="" type="radio"/> Respond after change

Fig.4.13 parameter window “Channel X”

**Parameter “Config channel function as:”**

This parameter is used to define the output mode. Different output modes have different parameters and communications. Options:

*Shutter*

*Blinds*

If selecting “*Shutter*”, the output is for the Shutter operation mode, which can operate the curtain with louvres.

If selecting “*Blind*”, the output is similar with the Shutter operation mode, except that it cannot adjust louvres.

The section details the parameters and communication objects for the “Shutter” mode.

**Parameter “Motor type”**

This parameter is used to set the mode of shutter drive. Options:

*AC-motor*

*Dry contact-motor*

The option “*AC-motor*”, is applied to driver of AC power.



The option “*Dry contact-motor*”, is applied to driver of dry contact control.

**Parameter “If bus recovery, position is”**

The parameter is used to set the position where shutter moves, after the output on bus recovery. Options:

*Unchang*

*Up*

*Down*

*Stop*

If the option “*Unchange*” is set, the output contacts remain in their current position.

If the option “*up*” is set, the Shutter is moved to the top after bus voltage recovery.

If the option “*down*” is set, the Shutter is moved to the bottom after bus voltage recovery.

If the option “*stop*” is set, if the shutter is moving, it will be stopped after bus recovery.

All output contacts are opened after bus voltage recovery.

***Note: If after programming or bus voltage recovery, the Shutter actuator does not detect the current position of the Shutter. The communication objects “Shutter position [0...100%]” and “Louvre position [0...100%]” have the default value “130” and are not sent on the bus.***

***If after programming or bus voltage recovery a defined position of the Shutter is required for the first time, it is first of all raised to the top or dropped to the bottom (toward near the target location moving) to determine the current position and then into the target position. Only the Shutter finish a full running can confirm position.***

**Parameter “If bus failure, position is”**

The parameter is used to set the position where shutter moves after on bus voltage failure. Options:

*Unchang*

*Up*

*Down*

*Stop*

If the option “*Unchange*” is set, the output contacts remain in their current position.

If the option “*up*” is set, the Shutter is moved to the top after bus voltage failure.

If the option “*down*” is set, the Shutter is moved to the bottom after bus voltage failure.

If the option “*stop*” is set, if the shutter is moving, it will be stopped after bus voltage failure.

***Note: Before the power-down, the curtain is running, and in power-down it is required to perform a reverse operation, then this operation will not be implemented, but to maintain the current running state.***

#### **Parameter “After reference movement, Position is”**

This parameter specifies how the Shutter actuator behaves after a reference movement. Options:

*Disable*

*No reaction*

*Move to save position*

If the option “*disable*” is selected, the reference movement is deactivated, other option is selected, and the communication object “reference movement” appears. If the option “*no reaction*” is selected, the object receives a telegram “0”, the Shutter is moved to the top; the object receives a telegram “1”, the Shutter is moved to the bottom. If the option “*move to save position*” is selected, the object receives a telegram “0”, the Shutter is moved to the top, then back to its original position; the object receives a telegram “1”, the Shutter is moved to the bottom, then back to its original position.

The Shutter actuator continually determines the current position of the Shutter as well as the angle position of the slat using the duration of individual movements. Over longer periods, slight inaccuracies may occur when determining the position due to temperature variations and aging processes. Therefore the Shutter actuator uses the upper and lower limit positions to clearly define the current position of the Shutter. Each time that the Shutter is in the upper or lower limit position, the position is updated in the memory of the Shutter actuator.

If the limit positions have not been reached during normal operation, a reference movement can be triggered via a bus telegram to move the Shutter right to the top or right to the bottom. Depending on the parameter settings, the Shutter either remains in the reference position after the reference movement or moves back into the saved position.

**Parameter “position of slat after arriving on lower end position”**

The parameter can set the slat positions of slat after the lower end position is reached. Options:

*0%/10%/.../90%/100%*

For example, if select “40%”, when the object “Shutter UP/DOWN” receives a telegram “1”, the shutter will move to the lower end position, then the slat positions are adjusted to 40%.

***Note: the parameter only relates to the “Down” reaction (the parameter option with “Down”), the safety operation and the percentage value control way are not affected for the parameter.***

**Parameter “When blind is under end position, up/down object function is”**

The parameter defines whether the blind still can be moved via the object “shutter/blind up/down” when the blind is under end position. Options:

*Disable*

*Enable*

If select “disable”, It can not be moved.

If select “enable”, It can be moved, and the running time is the total move time.

**Parameter “Set response mode for position”**

The parameter defines the response mode for shutter position. Options:

*Respond after read only*

*respond after change*

If select“*Respond after read only*”,only when the device receive the current shutter position from other bus devices or the bus read the current shutter position,object “Shutter position status/slat position status”send the information of shutter position to the bus.

If select“*Respond after change*”, when the shutter position changes, object “Shutter position status/slat position status”send the telegram to the bus,so as to report the shutter position.

#### 4.4.1.1 Parameter window “X: Drive”

Parameter window “X: Drive” is shown in fig. 4.14. Here set the relevant parameters with the Shutter drive. The current position of the Shutter can be usually calculated based on the total move time. The duration of slat adjustment and total move time of slat can calculate the current position of slat. The technical data and running time are different for different Shutter. It is therefore important to know its technical data and running time before using the Shutter. It is the only way that the relevant parameters can be set precisely for the Shutter actuator.

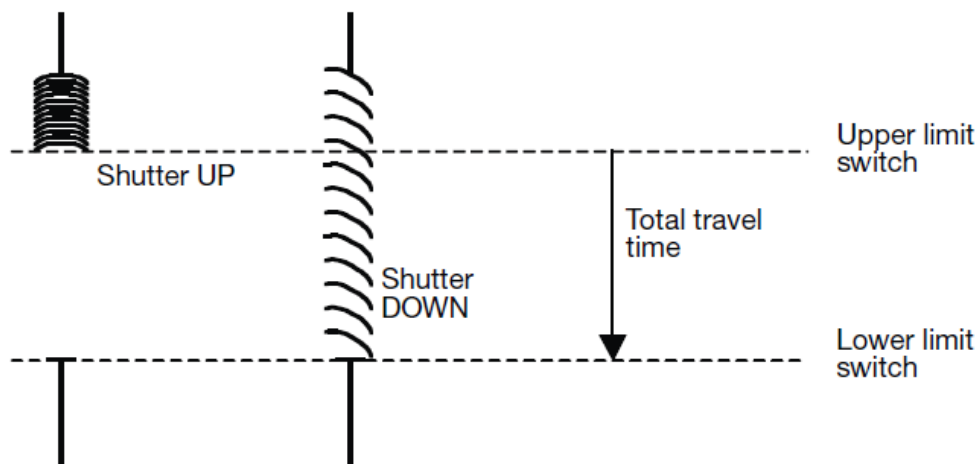
-.- Switch/blind actuator,24/12 fold,10A > A: Drive		
General	Total travel time [20...50000]* 0.1s	100
Channel function	Duration of Slat adjustment [10...250] *10ms	20
Channel A	Total travel time of Slat 0-100 % in [10...250]*10ms	100
A: Drive	Pause on change in direction [5...255] *20ms	10
A: Auto.	Additional travel time in upward direction [0...255]*0.1s	0

Fig. 4.14 parameter window “X: Drive”

**Parameter “Total move time [20…50000]\*0.1s”**

The parameter is used for setting the total move time in seconds.

The total move time is the period that the Shutter requires to travel from the upper limit position to the lower limit position (see following Diagram). If the Shutter actuator receives an UP or DOWN movement command, the corresponding output is switched and the Shutter is moved in this direction until the Shutter actuator receives a STOP command, or until the upper or lower limit position has been reached and then the motor is switched off via the limit switch. If the Shutter is switch off via the limit switch, the corresponding output contact of the Shutter actuator remains closed until the set total move time has elapsed, only then the output contact will be disconnected.

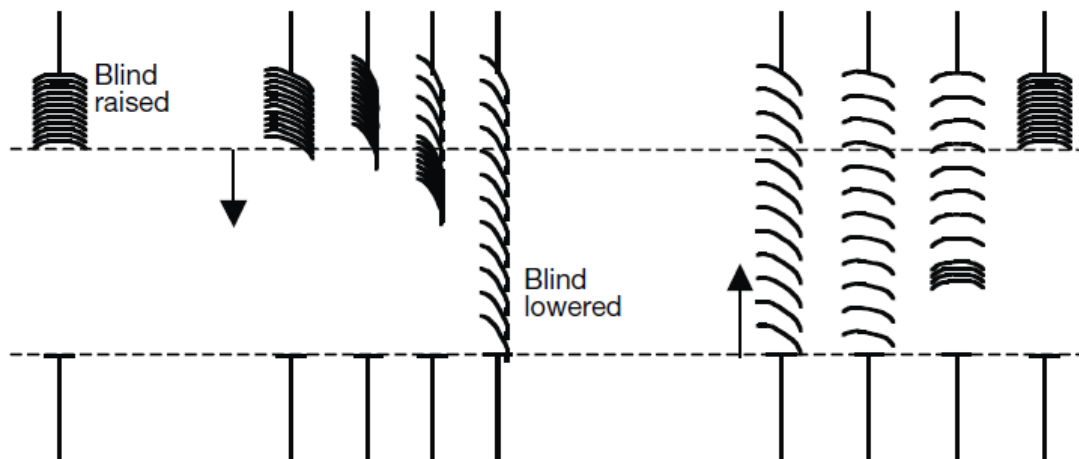


*Note: The current position of the Shutter during operation can also be determined with the help of the total move time. It is therefore important to measure and set the total move time as accurately as possible, particularly if the functions “Move to position via a 1byte value” and “Status response” are used. Only then is it possible to calculate the current position of the Shutter precisely.*

**Parameter “duration of slat adjustments [10…250]\*10ms”**

The parameter is used for setting the duration of slat adjustment in milliseconds. The shorter the time, the more precise angle adjustment of slats.

After an upward movement of the Shutter, the slat normally are open (horizontal slat position). If the Shutter is now lowered, the slat are closed first of all (vertical slat position) and the Shutter moves downwards. If the Shutter is now raised again, the slat are opened again first (horizontal slat position) and then raised. (See following Diagram)



**Parameter "Total travel time of slat 0...100% in [10...250]\*10ms"**

The parameter is used for setting the total move time of slat adjustments from fully closed to fully open. It determines the current position of the slat during operation. It is therefore important to measure and set the total move time of slat as accurately as possible, particularly if the functions "adjust to position via a 1byte value" and "Status response" are used. Only then is it possible to calculate the current position of the slat precisely.

The parameter is used together with above parameter. The max. number of slat adjustment that the slat is adjusted from fully closed to fully open is divide the total move time of slat by the duration of slat adjustment.

**Parameter "pause on change in direction [5...255]\*20ms"**

The parameter is used for setting the pause on change in direction in milliseconds. The technical data supplied by the drive manufacturer must be taken into account, to enter a suitable value in the parameter. The function can prevent the motor to damage on change suddenly in direction, and extend the service life of the motor.

**Parameter "Additional travel time in upward direction [0..255]\*0.1s"**

The parameter set a additional travel time in upward direction. When the Shutter reach the completely up position , the output is disconnected after a delay time. If the position does not reach completely up, the output will be disconnected without delay. Other case is, after reached the completely up position the output also has a delay time, and then turned to move to the target location.

**Note:** The completely up position here refers to the position of shutter are in 0% , just go to this up position, there will be delay.

#### 4.4.1.2 Parameter window “X: Auto.”

The Parameter window “X: Auto.” is shown in fig.4.15. Here can set the automatic sun protection operation. Depending on the strength of induction light for the brightness sensor, the Shutter actuator moves the shutter/blind into a set position. For example, the shutter/blind can be raised if the sun is very weak or is not shining on the window at all. As much light as possible is thereby let into the room. If there is blazing sun on the window, the shutter/blind can be lowered and the slat can be adjusted to the extent that direct sunlight cannot penetrate the room. Meanwhile, the residual opening in the shutter lets in a sufficient level of diffuse light into the room.

--- Switch/blind actuator,24/12 fold,10A > A: Auto.

General	Function automatic	<input type="radio"/> Inactive <input checked="" type="radio"/> Active
Channel function	Object value of "Disable auto. control" after bus voltage recovery	<input checked="" type="radio"/> "0"(Disable auto. control) <input type="radio"/> "1"(Enable auto.control)
Channel A	Automatically enable for auto.control	<input type="radio"/> NO <input checked="" type="radio"/> YES
A: Drive	Enable auto. control after [10...6000min]	10
<b>A: Auto.</b>		
Sun protection		
A: Scene	Position if sun = 1 (sun is shining)	Down
	Delay time on sun = 1 [0...65,535s]	10
A: Safety	Position if sun = 0 (sun not shining)	Down
	Delay time on sun = 0 [0...65,535s]	10

Fig.4.15 Parameter window“X: Auto.”

### Parameter “Function automatic ”

The parameter is used to set whether the Auto. Control operation is activated, i.e. the Automatic sun protection function. Options:

*Inactive*

*Active*

If the option “*Active*” is selected, the following three parameters will be visible. The communication objects “Enable auto. control”, “Sun operation”, “Sun: Shutter position [0…100%]” and “Sun: slat adj. [0…100%]” also will be visible.

When the object “Enable auto. control” receives a telegram “1”, the Auto. Operation is activated. When the object “Enable auto. control” receives a telegram “0” or the user sends a direct movement command (e.g. UP/DOWN, move to position etc.), the Auto. Operation is deactivated. If the command is not belong to the direct movement command (e.g. store scene etc.), the Auto. Operation is still activated.

The priority of direct operation and automatic operation is the same, but they cannot occur at the same time.

***Note: After the automatic operation is deactivated, only when the object “Enable auto. control” receives a telegram “1” or the set time for the direct operation to automatic has elapsed (see parameter “Enable auto. Control after [10…6000min] ”), it can be activated again.***

### Parameter “Object value of “Disable auto. Control” after bus voltage recovery”

The parameter defines the initial value of the communication object “Enable auto. control” after bus voltage recovery. Options:

*“0” (disable auto. control)*

*“1” (enable auto. control)*



If select “0”, the initial value is 0, indicate that the auto. Operation is deactivated after bus voltage recovery.

If select “1”, the initial value is 1, indicate that the auto. Operation is activated after bus voltage recovery.

**Parameter “Automatically Enable for auto. control”**

The parameter defines whether the auto. Operation can be automatically reactivated after it has been deactivated for the direct operation or the object “Dis. Auto. Control”. Options:

*No*

*Yes*

Select “yes”, the following parameter appears:

**-- Parameter “Enable auto. Control after [10...6000min]”**

Using the parameter, the duration for the automatic reactivation of the automatic Operation is defined. I.e. after the automatic operation has been deactivated for the direct operation or the object “Enable auto. control”, it can be automatically reactivated when the set time has elapsed.

If the automatic operation is interrupted during the set time by a direct operation or object “Enable auto. control”, the time will re-timing.

*Note: the safety operations have the higher priority. It is therefore the automatic operation can be not activated automatically if the safety operation is active. The duration time will be begun to time until the safety operation is cancelled.*

**Parameter “Sun protection:”**

**-- Parameter “Position if sun= 1 (Sun is shining) ”**

This parameter is used to set the position that the shutter is moved into when there is blazing sun, i.e. when the object “Sun operation” receives a telegram “1”, the shutter is moved into the position. Options:

*No reaction*

*Up*

*Down*

*Stop*

*Receive 1 byte value*

If the option “no reaction” is set, the output contacts remain in their current position when the object “Sun operation” receives a telegram “1”.

If the option “receive 1 byte value” is set, when the object “Sun operation” receives a telegram “1”, the position depending on the values that the objects “Sun: slat adj.[0...100%]” and “Sun: Shutter position [0...100%]” received. After programming or bus voltage recovery, the two objects values are uncertain, and then their values are “130” by default. Only when the two objects receive the values, the position is confirmed. In any operating status, the values that the two objects receive can be stored, including the safety operation of the higher priority.

**-- Parameter “Delay time on sun= 1 [0...65535s]”**

This parameter defines the delay time, i.e. the time that the Shutter actuator delays executing action when the object “Sun operation” received a telegram “1”. Mainly to prevent component damage or affect the motor life due to light frequent fluctuations lead to the Shutter actuator frequent action. Option: 0...65535 s

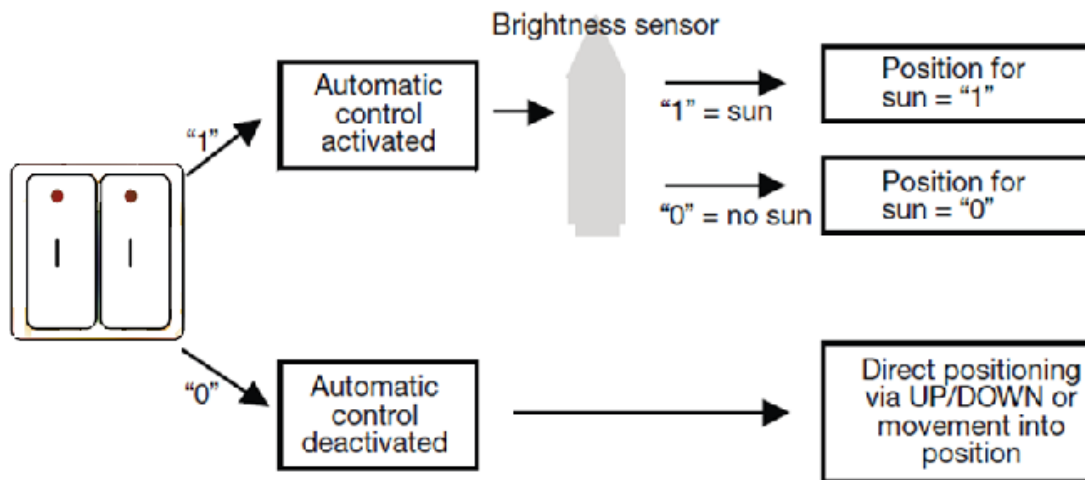
**-- Parameter “Position if sun= 0 (Sun is not shining) ”**

This parameter is similar with last parameter. The difference is that here defined the position that the shutter is moved into when the object “Sun operation” receives a telegram “0” .

**-- Parameter “Delay time on sun= 0 [0...65535]”**

This parameter defines the delay time, i.e. the time that the Shutter actuator delays executing action when the object “Sun operation” received a telegram “0” . Mainly to prevent component damage or affect the motor life due to light frequent fluctuations lead to the Shutter actuator frequent action. Option: 0...65535 s

The follow is a simple automatic sun protection system:



The brightness sensor is used to sense the light intensity. The push button can be connected with the universal interface or substitute for other switch sensor on the bus.

With the help of the second switch sensor, the user can specify whether to enable the automatic sun protection or to control the shutters/blinds manually. If the automatic sun protection is activated via a switch sensor, the shutter/blind moves automatically until either the automatic sun protection is deactivated via the same switch sensor or the user sends a direct movement command and the automatic function is thus also deactivated.

The Shutter actuator receives the information via the brightness sensor as to whether there is direct sunlight on the window. Once the delay period has elapsed, the Shutter actuator positions the shutter/blind according to the set Position for sun= "1" (sun) or Position for sun= "0" (no sun).

#### 4.4.1.3 Parameter window "X: Scene"

The Parameter window "X: Scene" is shown in fig.4.16. Here can set 8 scenes for per output.

-- Switch/blind actuator, 24/12 fold, 10A > A: Scene		
General	Function scene	<input type="radio"/> Inactive <input checked="" type="radio"/> Active
Channel function	Overwrite scene stored values during download	<input type="radio"/> Disable <input checked="" type="radio"/> Enable
Channel A	1> Channel is assigned to (1...64, 0=no assignment)	0
A: Drive	Shutter position: 0-100% (0%=top, 100%=bottom)	0
A: Auto.	Slat position: 0-100% (0%=open, 100%=close)	0
A: Scene	2> Channel is assigned to (1...64, 0=no assignment)	0
A: Safety	Shutter position: 0-100% (0%=top, 100%=bottom)	0

Fig. 4.16 Parameter window "X: Scene"

**Parameter "Overwrite scene stored values during download"**

Options:

*Disable**Enable*

If selecting "Disable", the stored values before the download can be not overwritten by the parameterized scene value.

If selecting "Enable", the stored values will be overwritten by the parameterized scene value during the download.

**Parameter "channel is assigned to (1...64 , 0= no assignment)"**

There are 8 various scenes can be set for per output. It is able to allocate 64 different scene numbers for per scene. Options: Scene 1... Scene 64 , 0=no assignment

**Note:** 1-64 in the parameter setting corresponds to the telegram 0-63 received. On bus voltage failure, the modified scene value is not stored.

**Parameter "--Shutter position 0...100%(0%=top,100%=bottom)"**

This parameter is used to set the preset position of Shutter for a scene:  $0 \dots 100\%$ ,  $0\% = \text{top}$ ,  $100\% = \text{bottom}$

#### Parameter “--slat position $0 \dots 100\%$ ( $0\% = \text{opened}$ , $100\% = \text{closed}$ )”

This parameter is used to set the preset position of slat for a scene:  $0 \dots 100\%$ ,  $0\% = \text{opened}$ ,  $100\% = \text{closed}$

#### 4.4.1.4 Parameter window “X: Safety”

The Parameter window “X: Safety” is shown in fig.4.17. Here can set safety operation of shutter actuator.

--- Switch/blind actuator, 24/12 fold, 10A > A: Safety

General	Safety function	<input type="radio"/> Inactive <input checked="" type="radio"/> Active
Channel function	Safety operation 1	<input type="radio"/> Inactive <input checked="" type="radio"/> Active
Channel A	Safety operation trigger value (Cancel safety is opposite of selection)	<input checked="" type="radio"/> 0 <input type="radio"/> 1
A: Drive	Position on safety operation 1	Unchange
A: Auto.	Cyclic monitoring time in s [0...65,535, 0 = no monitoring]	120
A: Scene	Safety operation 2	<input type="radio"/> Inactive <input checked="" type="radio"/> Active
A: Safety	Safety operation trigger value (Cancel safety is opposite of selection)	<input checked="" type="radio"/> 0 <input type="radio"/> 1
	Position on safety operation 2	Unchange
	Cyclic monitoring time in s [0...65,535, 0 = no monitoring]	120
	Position with canceling of the safety operation	Unchange

Note: the priority of Safety operation 2 is higher than that of 1

Fig.4.17 Parameter window “X: Safety”

Here define the action that the shutter should be carried out when the safety operation is triggered of every channel. Every channel is independent and non-influential from each other.

#### Parameter “Safety operation 1/2”

The parameter defines whether enable the safety operation of shutter. Options:

*Inactive*

*Active*

When select “*Inactive*”, the safety operation will be disabled;

When select “*active*”, the follow parameters will become visible, you are able to set conditions to trigger safety operation and relevant communication object “Safety operation 1/2” will be enabled.

**Parameter “safety operation trigger value (Cancel safety is opposite of selection)”**

This parameter is used to set the safety operation object trigger value. Options:

*0*

*1*

If it's set “*0*”, When the communication object “Safety operation 1/2” receives telegraph with logic value “*0*”, the safety operation will be activated. When receives telegram “*1*”, the safety operation is cancelled and the monitoring circle time of safety operation will be reset.

If set “*1*”, it is the opposite with set “*0*”.

**Parameter “position on safety operation 1/2”**

It defines the shutter action after triggering “Safety operation x” (x=1, 2). Options:

*Unchanged*

*Up*

*Down*

*Stop*

**Parameter “cyclic monitoring time in s[0...65535,0=no monitoring]”**

The parameter defines the monitoring time, at which the safety operation is monitored. The monitoring time in the Shutter actuator should be at least twice as long as the cyclical sending time of the sensor so that the Shutter is

not immediately moved to the protected position due to the negligible omission of a signal, e.g. due to a high bus load. If the value of this parameter is set to “0”, the monitoring of the safety operation will be deactivated, and then the safety operation can be controlled directly via its object.

If the object “Safety operation x” doesn’t receive a corresponding telegram after the monitoring time, the Safety operation will be activated, and the shutter will be moved to a safety position that is defined in the above parameter.

#### **Parameter “position with canceling of the safety operation”**

It defines the shutter action in cancelling all Safety operations. Options:

*Unchanged*

*Up*

*Down*

*Stop*

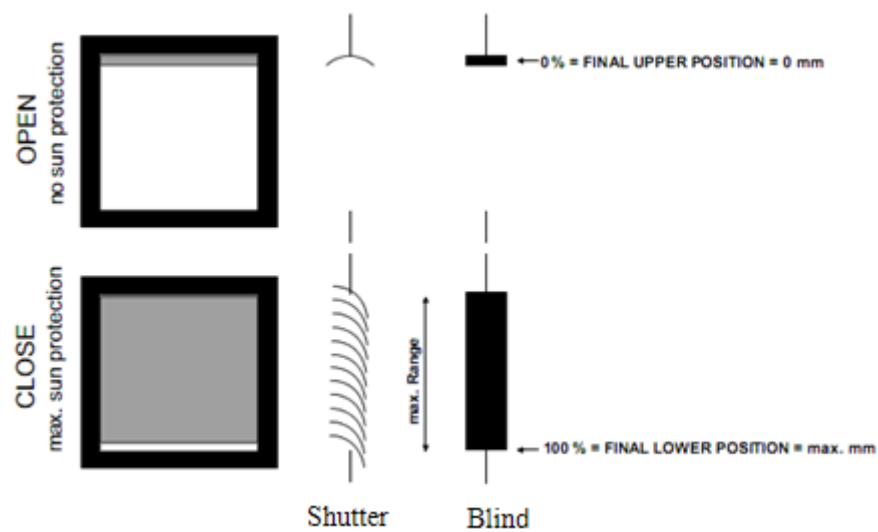
The cancel action is performed only if a safe operation has been entered.

The priority of the safety operations is higher than other operation, if the safety operation is activated, other operation will be ignored. And the priority of safety operation 2 is higher than that of 1.

#### **4.4.2 Parameter window “Channel X: Blind”**

The “Blind” operation mode is similar with the “Shutter” operation mode in the parameters and the objects, and their function is also almost the same. The only difference is that there is no slat adjustment function in the “Blind” operating mode.

“Shutter” and “Blind” difference as shown:



The functions described for the “Shutter” operating mode also apply to the “Blind” operating mode (with the exception of the slat adjustment function).



## 5. Communication Objects Description

Communication object is the media of devices on the bus communicate with other device, that is, just communication object can communicate with the bus. The role of each communication objects as following.

*Note: “C” in “Flag” column in the below table means that the object has a normal link to the bus; “W” means the object value can be modified via the bus; “R” means the value of the object can be read via the bus; “T” means that a telegram is transmitted when the object value has been modified; “U” means that value response telegrams are interpreted as a write command, the value of the object is updated.*

### 5.1 Communication objects of Switch outputs

Number	Name	Object Function	Description	Group Address	Length	C	R	W	T	U	Data Type	Priority
0	General	In operation			1 bit	C	-	-	T	-	switch	Low
1	General	Central control for all switch			1 bit	C	-	W	-	-	switch	Low
2	Output A1	Switch			1 bit	C	-	W	-	-	switch	Low
3	Output A1	Switch status			1 bit	C	R	-	T	-	switch	Low
4	Output A1	Enable time function			1 bit	C	-	W	-	-	enable	Low
5	Output A1	Delay function			1 bit	C	-	W	-	-	switch	Low
6	Output A1	Operation hours counter			2 bytes	C	R	W	T	U	pulses	Low
7	Output A1	Scene			1 byte	C	-	W	-	-		Low
8	Output A1	Forced output			1 bit	C	-	W	-	-	enable	Low
9	Output A1	Logic 1			1 bit	C	-	W	-	-	boolean	Low
10	Output A1	Logic 2			1 bit	C	-	W	-	-	boolean	Low

5.1 Communication objects of switch outputs

No.	Function	Object name	Data type	Flags	DPT
0	General	In operation	1bit	C,T	1.001 DPT_Switch
This object is always visible, used to send telegram “1” to the bus periodically to proof the device is under normal working condition.					
1	General	Central control for all switch	1bit	C,W	1.001 DPT_Switch
This object is used for the central control for all switch outputs if the central control of output is enabled.					
Telegram value      0 ——— off					

1 — on					
2	Output X	Switch	1bit	C,W	1.001 DPT_Switch
<p>This object is used to trigger the switch operation. It will start the switch operation with “1”, and end with “0”. When enabling “input 0” in the logic function, the object “Switch, X” will be subject to logic functions, rather than trigger the switch operation directly.</p> <p>For details, please refer to the following flowchart:</p> <pre> graph TD     A[Object "Switch, X"] --&gt; B[Switch function]     B --&gt; C{Is logic "Input 0" enable?}     C -- No --&gt; D["switch" object value]     C -- Yes --&gt; E[Logic function]     E --&gt; F[Result]     D --&gt; G[Output (Relay to perform an action)]     F --&gt; G     </pre>					
3	Output X	Switch status	1bit	C,R,T	1.001 DPT_Switch

<p>This object indicates the contact status (details will be defined by parameter “Object value of switch status:” in “Channel X<sub>1,2</sub>: Switch”).</p> <p>If selecting “respond, after read only”, the status telegram will not be sent out until receiving a read request telegrams from the bus via the object.</p> <p>If selecting “respond after change”, it will send the status automatically via the object when there are any changes on the output.</p> <p>If selecting “respond always” The object will not send current status to the bus, until the device received the request of reading the switch status from the other bus device operation or the bus.</p>					
4	Output X	Enable time function	1bit	C,W	1.003 DPT_Enable
<p>This object will be enabled only when enabling the time function, it can be used to enable and disable the time function. It will enable the timing function when receiving the value “1”; will disable it when receiving “0”. The operation before disabled it is still carried out completely. Enable is a default setting after bus voltage recovery if the time function is set.</p>					
5	Output X	Delay function	1bit	C,W	1.001 DPT_Switch
<p>When select “delay ” in the parameter “Type of time function”, the object will be activated, then the delay switch function will be activated via the object.</p>					
5	Output X	Flashing function	1bit	C,W	1.001 DPT_Switch
<p>When select “flashing ” in the parameter “Type of time function”, the object will be activated, then the flashing switch function will be activated via the object.</p>					
5	Output X	Staircase function	1bit	C,W	1.001 DPT_Switch
<p>When select “staircase ” in the parameter “Type of time function”, the object will be activated, then the staircase lighting function will be activated via the object.</p>					
6	Output X	Operation hours counter	2byte/4byte	C,R,W,T,U	7.001 pulses/12.001 counter pulses
<p>This communication object is used to report load working time, it displays when the parameter "function of “ operation hours counter" select "enable" ,the data type of report value can be set in the parameter "Object datatype of “operation hours counter".</p>					

7	Output X	Scene	1byte	C,W	18.001 DPT_SceneControl																						
<p>It is able to recall or save the scene when sending an 8-bit command by this object, which will be enabled when enabling the scene function. The definition of the 8-bit command will be described below:</p> <p>Assuming an 8-bit command (binary coding) as: FXNNNNNN</p> <p>F: recall the scene with “0”; save the scene with “1”;</p> <p>X: 0</p> <p>NNNNNN: scene number (0-63).</p> <p>1-64 in the parameter setup corresponds to the scene number 0-63 received by the communication object “Scene”. For example, scene 1 in the parameter setup has the same output result as scene 0 in the communication object “Scene”. As follow:</p> <table><tr><th>Object value</th><th>Description</th></tr><tr><td>0</td><td>Recall scene 1</td></tr><tr><td>1</td><td>Recall scene 2</td></tr><tr><td>2</td><td>Recall scene 3</td></tr><tr><td>...</td><td>...</td></tr><tr><td>63</td><td>Recall scene 64</td></tr><tr><td>128</td><td>Store scene 1</td></tr><tr><td>129</td><td>Store scene 2</td></tr><tr><td>130</td><td>Store scene 3</td></tr><tr><td>...</td><td>...</td></tr><tr><td>191</td><td>Store scene 64</td></tr></table>						Object value	Description	0	Recall scene 1	1	Recall scene 2	2	Recall scene 3	...	...	63	Recall scene 64	128	Store scene 1	129	Store scene 2	130	Store scene 3	...	...	191	Store scene 64
Object value	Description																										
0	Recall scene 1																										
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...	...																										
63	Recall scene 64																										
128	Store scene 1																										
129	Store scene 2																										
130	Store scene 3																										
...	...																										
191	Store scene 64																										

8	Output X	Forced output	1bit/2bit	C,W	1.003 DPT_Enable /2.001 DPT_Switch
<p>This object will be enabled after enabling the forced function.</p> <p>If 1bit, Enable the forced operation with “1”, and the device behaviors will be ignored except the forced function; cancel the forced operation with “0”. The contact position of force operation can be set via a parameter.</p> <p>If 2bit, the contact is forced closed when receiving telegram “3”; the contact is forced opened when receiving telegram “2”; cancel the force operation with telegram “1” or “0”.</p>					
9	Output X	Logic 1	1bit	C,W	1.001 DPT_Switch
<p>This object will be enabled when selecting “enable” in the parameter “The input 1 of logic ”, which is used to modify logic value of input 1.</p>					
10	Output X	Logic 2	1bit	C,W	1.001 DPT_Switch
<p>This object will be enabled when selecting “enable” in the parameter “The input 2 of logic ”, which is used to modify logic value of input 2.</p>					

Table 5.1 Communication objects table “Switch output”

## 5.2 Communication objects of Shutter outputs

Number	Name	Object Function	Description	Group Address	Length	C	R	W	T	U	Data Type	Priority
0	General	In operation			1 bit	C	-	-	T	-	switch	Low
1	General	Central control for al...			1 bit	C	-	W	-	-	switch	Low
2	Output A	Shutter UP/DOWN			1 bit	C	-	W	-	-	up/down	Low
3	Output A	Slat adj/stop			1 bit	C	-	W	-	-		Low
4	Output A	Reference movement			1 bit	C	-	W	-	-	up/down	Low
5	Output A	Shutter position[0...1...			1 byte	C	-	W	-	-	percentag...	Low
6	Output A	Slat position[0...100%]			1 byte	C	-	W	-	-	percentag...	Low
7	Output A	Scene			1 byte	C	-	W	-	-		Low
8	Output A	Shutter position status			1 byte	C	R	-	T	-	percentag...	Low
9	Output A	Slat position status			1 byte	C	R	-	T	-	percentag...	Low
10	Output A	Sun operation			1 bit	C	-	W	-	-		Low
11	Output A	Enable auto.control			1 bit	C	-	W	-	-	enable	Low
12	Output A	Sun:shutter position[...			1 byte	C	-	W	-	-	percentag...	Low
13	Output A	Sun:slat adj.[0...100%]			1 byte	C	-	W	-	-	percentag...	Low
14	Output A	Safety operation 1			1 bit	C	-	W	-	-		Low
15	Output A	Safety operation 2			1 bit	C	-	W	-	-		Low
16	Output A	Status of operation			1 byte	C	R	-	T	-		Low

Fig. 5.2 Communication objects of shutter outputs

NO.	Function	Object name	Data type	Flags	DPT
0	General	In operation	1bit	C,T	1.001 DPT_Switch
As above.					
1	General	Central control for all switch	1bit	C,W	1.001 DPT_Switch
As above, the object is not apply to the shutter/blind output.					
2	Output X	Shutter/Blind UP/DOWN	1Bit	C,W	1.008 DPT_UpDown
<p>If this communication object receives a telegram with the value “0”, the Shutter/Blind is raised. If the object receives a telegram with the value “1”, the Shutter/Blind is lowered.</p> <p>Telegram value      0 ——— UP</p>					

1 — DOWN					
3	Output X	Slat adj. / Stop	1Bit	C,W	1.007 DPT_Step
<p>If the Shutter/Blind is in motion, the movement is stopped on this communication object receiving a telegram value “0” or “1”.</p> <p>“Shutter” operating mode: if the Blind is idle, it is raised for the slat adjustment on the communication object receiving a telegram value “0”; it is lowered for the slat adjustment on the communication object receiving a telegram value “1”.</p> <p>“Blind” operating mode: if the Shutter is idle, no action is carried out on the communication object receiving any telegram value.</p> <p>Telegram value    0 —slat adj./ stop UP</p> <p>                         1 — slat adj. /stop DOWN</p>					
4	Output X	Reference movement	1Bit	C,W	1.008 DPT_UpDown
<p>The communication object is enabled when the “disable” option is not selected in the parameter “After reference movement, position is”. If the object receives a telegram value, the Shutter/Blind is carried out a reference movement that makes sure its location exactly.</p> <p>Telegram value    0—first the Shutter/Blind is fully raised, then move to the target position</p> <p>                         1— first the Shutter/Blind is fully lowered, then move to the target position</p> <p>The detail process is described in relevant parameter chapter.</p>					
5	Output X	Shutter/Blinds position[0...100%]	1byte	C,W	5.001 DPT_Scaling
<p>If this communication object receives a telegram value, the Shutter/Blind moves to the corresponding position for the received value. In the “Shutter” operation mode, after the Shutter reaching the target position, the slat are positioned as</p>					

<p>before. Only the object “slat position [0...100%]” receives a telegram value, the slat will be positioned accordingly.</p> <p>Telegram value      0% —— top</p> <p>                             ..... —— intermediate position</p> <p>                             100% —— bottom</p>						
6	Output X	Slat position[0...100%]	1byte	C,W	5.001 DPT_Scaling	
<p>Only in the “Shutter” operation mode, the communication is visible. If the object receives a telegram value, the slat are positioned according to the received value.</p> <p>Telegram value      0% —— slat opened to maximum</p> <p>                             ..... —— intermediate position</p> <p>                             100% ——slat closed to maximum</p>						
7	Output X	Scene	1byte	C,W	18.001 DPT_SceneControl	
<p>It is able to recall or store the scene when sending an 8-bit command by this object. The definition of the 8-bit command will be described below:</p> <p>Assuming an 8-bit command (binary coding) as: FXNNNNNN</p> <p style="text-align: center;">F: recall scene with “0”; store scene with “1”;</p> <p style="text-align: center;">X: 0</p> <p style="text-align: center;">NNNNNN: scene number (0-63).</p> <p>1-64 in the parameter setting corresponds to the scene number 0-63 received by the communication object “Scene”. For example, scene 1 in the parameter setting has the same output result as scene 0 in the communication object “Scene”.</p> <p>As follow:</p>						
		Object value	Description			



<table> <tr> <td rowspan="10"></td><td rowspan="10"></td><td rowspan="10"></td><td>0</td><td>Recall scene 1</td><td rowspan="10"></td></tr> <tr> <td>1</td><td>Recall scene 2</td></tr> <tr> <td>2</td><td>Recall scene 3</td></tr> <tr> <td>...</td><td>...</td></tr> <tr> <td>63</td><td>Recall scene 64</td></tr> <tr> <td>128</td><td>Store scene 1</td></tr> <tr> <td>129</td><td>Store scene 2</td></tr> <tr> <td>130</td><td>Store scene 3</td></tr> <tr> <td>...</td><td>...</td></tr> <tr> <td>191</td><td>Store scene 64</td></tr> </table>									0	Recall scene 1		1	Recall scene 2	2	Recall scene 3	...	...	63	Recall scene 64	128	Store scene 1	129	Store scene 2	130	Store scene 3	...	...	191	Store scene 64
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			1	Recall scene 2																									
			2	Recall scene 3																									
			...	...																									
			63	Recall scene 64																									
			128	Store scene 1																									
			129	Store scene 2																									
			130	Store scene 3																									
			...	...																									
			191	Store scene 64																									
8	Output X	Shutter/Blinds position status	1byte	C,R,T	5.001 DPT_Scaling																								
<p>The object is used for sending the position of the Shutter/Blind to bus when reaching the target position.</p> <p>Telegram value      0% — top</p> <p>                             ..... — intermediate position</p> <p>                             100% — bottom</p>																													
9	Output X	Slat position status	1byte	C,R,T	5.001 DPT_Scaling																								
<p>The object is used for sending the position of the slat to bus when reaching the target position. It is only visible in shutter mode.</p>																													

<p>Telegram value    0% ——— slat opened to maximum</p> <p>                                ..... ——— intermediate position</p> <p>                                100% ———slat closed to maximum</p>					
10	Output X	Sun operation	1bit	C,W	1.001 DPT_Switch
<p>If the communication object receives a telegram “0” or “1”, the shutter/blind is moved into a predefined position, see the parameter chapter description.</p>					
11	Output X	Enable auto. control	1bit	C,W	1.003 DPT_Enable
<p>The communication object is used to disable and enable the Auto. Operation. If the object receives a telegram “0”, the Auto. Operation is deactivated; if the object receives a telegram “1”, the Auto. Operation is activated.</p> <p>Telegram value    0 ——— disable the Auto. Operation</p> <p>                                1 ——— enable the Auto. Operation</p>					
12	Output X	Sun: shutter/blind position[0...100%]	1byte	C,W	5.001 DPT_Scaling
<p>In Auto. Operation status, if this communication object receives a telegram value, the Shutter/Blind moves to the corresponding position for the received value. In the “Shutter” operation mode, after the Shutter reaching the target position, the slat are positioned as before. Only the object “Sun: slat adj. [0...100%]” receives a telegram value, the slat will be positioned accordingly.</p> <p>Telegram value    0 ——— top</p> <p>                                ..... ——— intermediate position</p> <p>                                100%—— bottom</p>					
13	Output X	Sun: slat adj.[0...100%]	1byte	C,W	5.001 DPT_Scaling
<p>In Auto. Operation status, the communication is visible only in the “Shutter” operation mode. If the object receives a telegram value, the salt are positioned according to the received value.</p>					

<p>Telegram value    0 ——— slat opened to maximum</p> <p>                             ..... ——— intermediate position</p> <p>                             100% ——— slat closed to maximum</p>					
14/15	Output X	Safety operation1/2	1bit	C,W	1.005 DPT_Alarm
<p>The communication object is used to receive a special 1bit telegram from some sensors sending cyclically. Such as the cancel safety operation of telegram is “1”, if the object doesn’t receive the telegram “1” from the sensor during the monitor period, the actuator will think that the sensor malfunctions, and then triggered the safety operation and make the shutter move to a safety position. When the actuator receives a telegram “1” again, the monitor period will re-timing, and exit the safety operation, other operations can be carried out.</p> <p>The priority of safety operation 2 is higher than that of 1.</p>					
16	Output X	Status of operation	1byte	C,R,T	No DPT
<p>The communication object is used to send the information about the current operating status of the output for the Shutter/blind output. Only one of the following operating states can be activated at the same time. The status of operation is sent after a change.</p> <p>the telegram "0" - direct operation (general operation)</p> <p>the telegram "1" - manual operation (button operation)</p> <p>the telegram "2" - auto. operation</p> <p>the telegram "3" - safety operation 1</p> <p>the telegram "4" - safety operation 2</p> <p>Other value are not used</p>					

Table 5.2 Communication objects table “ Shutter outputs”